



ICT, Networks, and Energy: The Energy Perspective

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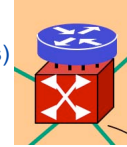


Electronic Networks

- How much energy does “The Internet” use
- Some things we know
- How to think about Networks and Energy
- Current projects
- Summary



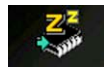
(my other topic: **Building Networks**)



Overview



- Think Broadly about Networks



How much energy does The Internet use?

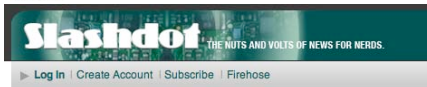


Dig more coal -- the PCs are coming
Peter W. Huber and Mark P. Mills, 05.31.99

Southern California Edison, meet Amazon.com. Somewhere in America, a lump of coal is burned every time a book is ordered on-line.

1999
“At least 100 million nodes on the Internet, ... add up to ... **8% of total U.S. demand.** ... It's now reasonable to project that **half of the electric grid** will be powering the digital- Internet economy within the next decade.”

emphasis added



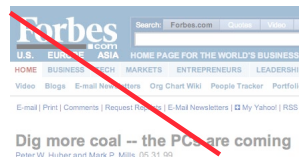
Internet Uses 9.4% of Electricity In the US



2007



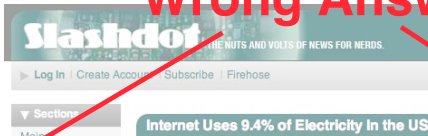
How much energy does The Internet use?



1999
“At least 100 million nodes on the Internet, ... add up to ... **8% of total U.S. demand.** ... It's now reasonable to project that **half of the electric grid** will be powering the digital- Internet economy within the next decade.”

emphasis added

**Wrong Question
Wrong Answers**



Internet Uses 9.4% of Electricity In the US



Some questions worth asking



- How much energy does all **network** equipment use? ... **telecom** equipment? ... **edge** devices?
- How much energy does network connectivity induce in edge devices?
- [How much energy does IT avoid?]
- Where is all this headed?
- How much can we reasonably save in network eqt? ... in edge devices?
- What are research and implementation priorities?



Networks and Energy

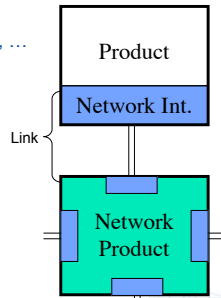


Network equipment

Routers, switches, modems, wireless APs, ...

... vs **networked** equipment

PCs, printers, set-top boxes, ...



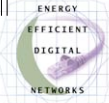
How networks drive energy use

• Direct

- Network interfaces (NICs)
- Network products

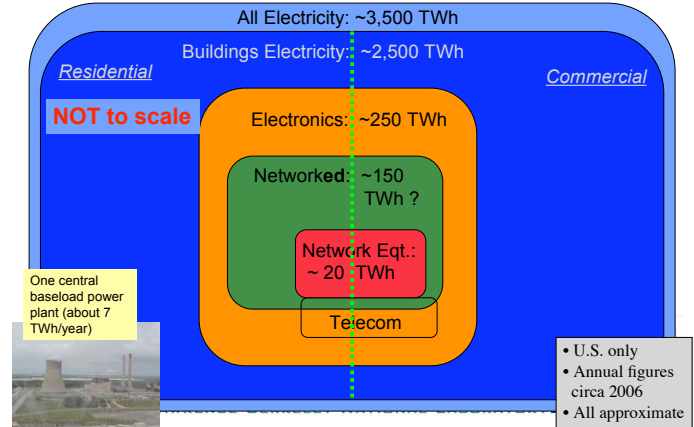
• Induced in Networked products

- Increased power levels
- Increased time in higher power modes (to maintain network presence)

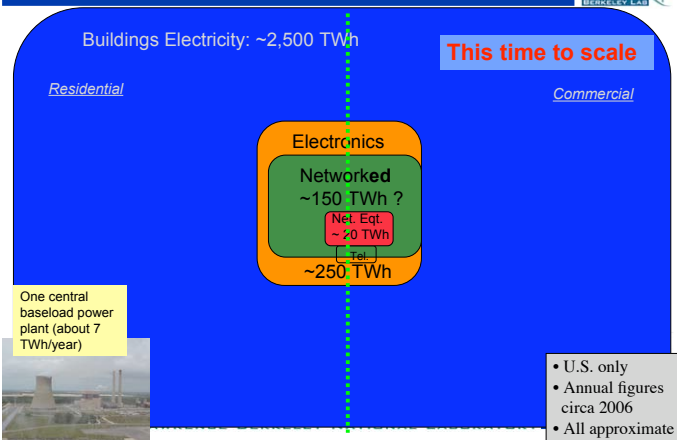


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Network electricity use in context



Network electricity use in context, cont.



How to think about energy quantities



Our needs only require approximations

1 year = 8,760 hours	~ 10,000 hours
1 kWh costs \$0.09	~ \$0.10
1 W for 1 year	~ \$1
1 TWh = 1 billion kWh	~ \$100 million

U.S. annual consumption	~ 3,500 TWh
... buildings portion	~ 2,500 TWh



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How much energy does network equipment consume?



(Bruce's best estimate)	\$billion	TWh/year
Telecom	\$0.8	8.
Data center	\$0.20	2.0
Residential	\$0.73	7.3
Commercial (office)	\$0.88	8.8
Subtotal	\$1.80	18
IP Service providers (access, metro, core)	< ?	< ?

- All of these figures rough estimates for 2006
- None of this includes cooling or UPS
- \$0.10/kWh used for convenience

Total: ~20 TWh/year

- U.S. only — Global figures probably 3-5 times larger



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So.....



- Network equipment ~ 1% of buildings electricity
- All electronics ~ 10% of buildings electricity



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So.....



- Network equipment ~ 1% of buildings electricity
- All electronics ~ 10% of buildings electricity

BUT.....

- 1% of a very large number
-is still a very large number



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Things we know: Energy consumption is at edge



- Network equipment < 10% of all electronics
- Most electronics already networked
- More electronic — and non-electronic — devices getting networked
- Network *induced* consumption > all direct
- Network equipment energy will grow ...
... but other electronics will grow faster



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Things we know: Utilization is low



- Data networks are lightly utilized, and will stay that way, A. M. Odlyzko, *Review of Network Economics*, 2003

Network	Utilization
AT&T switched voice	33%
Internet backbones	15%
Private line networks	3~5%
LANs	1%

Low utilization is norm in life — e.g. cars

- Average U.S. car ~12,000 miles/year = 1.5 miles/hour
- If capacity is 75 mph, this is 2% utilization

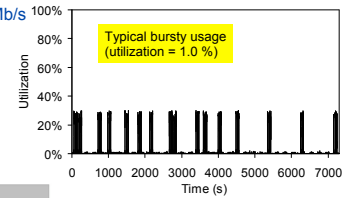


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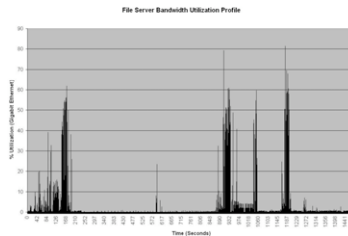
Things we know: Utilization is low, cont.



- Snapshot of a typical 100 Mb/s Ethernet link (*Singh*)



- File server link utilization (daytime) (*Bennett, 2006*)



- Conclusions (for edge links only)
- Bursty
- Very low average utilization

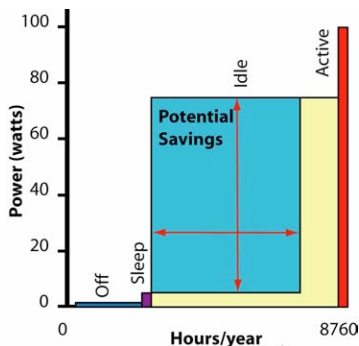


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Things we know: Edge device energy is mostly idle



Core Fact: Most PC energy use occurs when no one present



All time for year sorted by power level

Most of time when idle, could be asleep

PC savings potential is **most** of current consumption

Similar patterns apply to set-top boxes, printer, game consoles, ...



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Things we know: Economics matter



- Most energy efficiency investments save >> first cost
"Not a free lunch, but one you get paid to eat"

- Rampant market failures
 - Split incentives between designers, purchasers ... purchasers, energy cost payers
 - Lack of information
 - Inability to use efficiency information

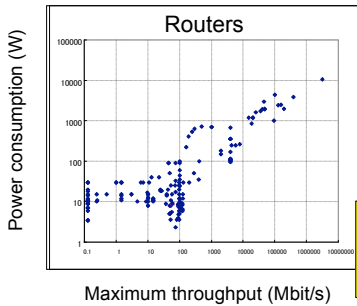
- Business-as-usual leads to large energy waste

**paraphrased from Amory Lovins*

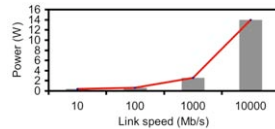


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Things we know: Speed costs energy / power



Source: METI, 2006



Source: Christensen, 2005

This for copper links / products
How does this apply to fiber?
- in core? - in edge?

Energy cost is a function of capacity, not throughput



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Things we know: IP will go everywhere



- IT equipment - IP already universal
- IP for phone calls (VOIP)
- IP for TV (IPTV)
- IP for consumer electronics generally
- IP for buildings (lighting, climate)
- IP for

Some of this will not transit Internet



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How should we think about networks and energy?



Approaches / Focus

- Device
 - AC*-powered products
- Link
 - Capacity, usage, distance, technology
- Throughput
 - Traffic totals, patterns, distribution
- Application / Protocol
 - Drivers of infrastructure, edge devices
- Context
 - In-use / not, time-sensitive / not, etc.



Essential to use all approaches simultaneously



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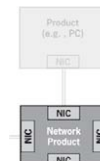
Efficiency Approaches



Product Focus



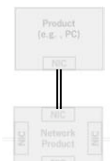
Network Product Focus



Interface Focus



Protocol / Application Focus



Examples:

Proxying

Energy Star



CE

Need all approaches



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Finding Energy Savings Opportunities



Sample approaches

- Relax assumptions commonly made about networks
 - when feasible (rarely in core); mine wireless technology
 - these assumptions drive systems to peak performance
 - average conditions require less energy
 - many assumptions tied to latency
- Design for average condition, not just peak
 - rely on data about typical use
- Use Network to gather info about savings opportunities
- Use Network to enable edge device savings



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LBNL Projects



Energy Efficient Ethernet

- Link savings

Network Connectivity "Proxying"

- Edge device savings

Efficiency Specifications for Network Equipment

- Network equipment savings

Consumer Electronics

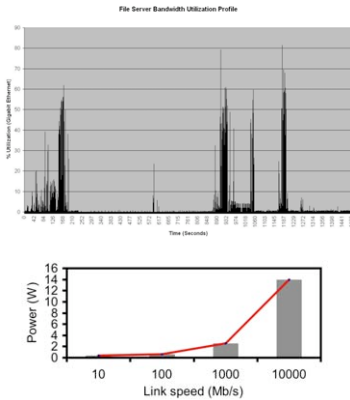
- Edge device savings



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Adaptive Link Rate ...



Observations

- Most of time, full link capacity not needed
- Notebooks already dropped link rate in sleep

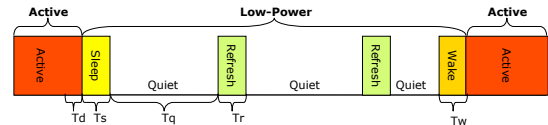
Proposal (LBNL & USF)

- Enable changing link rate **quickly** in response to traffic levels (*ms not s*)



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... Energy Efficient Ethernet



- IEEE 802.3az created to standardize EEE
- Standards process began with ALR; eventually settled on alternate method "Low Power Idle"
 - Stop transmitting between packets
 - Switch now takes *microseconds*
- Standards process needs about 1 more year
 - Goal to get EEE technology into ALL Ethernet network hardware globally over next few years

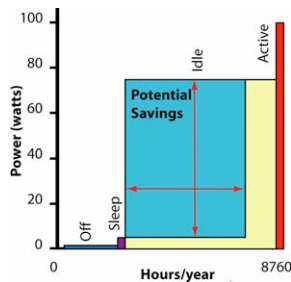


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Network Connectivity "Proxying"



- Enable large majority of PC users to use sleep without breaking their own or IT admin applications
 - At least 80%. > 90% better. > 95% or > 98% even better.
- Enable both current and emerging common applications
- Enable standard to be used directly in (or easily adapted for) printers, set-top boxes, game consoles, etc.



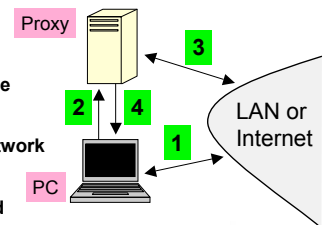
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Proxying, cont.



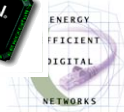
Proxy operation

- 1 PC awake; becomes idle
- 2 PC transfers network presence to proxy on going to sleep
- 3 Proxy responds to routine network traffic for sleeping PC
- 4 Proxy wakes up PC as needed



Proxy can be internal (NIC), immediately adjacent switch, or third-party device elsewhere on network

Proxy does: ARP, DHCP, TCP, ICMP, SNMP, SIP,



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Efficiency Specs for Network Equipment



Today:

- Network equipment a growing electricity use in all sectors
- Companies increasingly claiming energy efficiency as a feature
- No current test procedures (no good ones)
- Very few efficiency specifications
- Little knowledge of networks in energy community



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Efficiency Specs for Network Equipment, cont.



LBNL project:

- Estimate total energy use of network equipment in U.S.
 - Approximately 1% of total
- Identify product types with largest consumption, largest potential savings, and ease of rating for efficiency
- Work with industry to develop standard test procedures
- Create community of interest on topic
- Hand off to Energy Star for spec process



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Research Questions: Networks & Energy



- Should low link utilization lead to any powering down of links?
- How much savings can be leveraged by introducing more latency? (when OK for application)
- Should power state be exposed to the network?
 - Embodied in protocols
 - Distinct sleep state with reduced network connectivity?
- Should a document of guiding principles be developed for protocols and other standards?
- Will security features or concerns sometimes trump energy efficiency?
- What intelligence in network should support energy efficiency in network equipment? in edge devices?



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Summary – Electronic Networks



- Network energy use neither huge nor small
 - induced larger than direct
- Most energy use is at the edge
- Large savings possible - many approaches needed
- Most opportunity is at non-peak conditions
- Energy raises network architecture questions



Key collaborator: Ken Christensen,
University of South Florida

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Electronics as an End Use



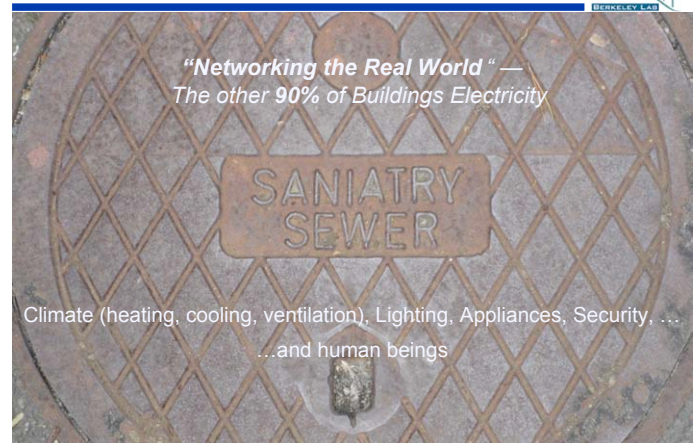
- Electronics are an end use of electricity
 - “Devices whose primary function is **Information** (obtain, store, manage, present)”
 - Includes both Information Technology (IT) and Consumer Electronics (CE)
 - Much of this digitally networked already
- Conventional end uses (HVAC, lighting, appliances, ...) all based in physics
- Electronics based in information
- (don't forget Miscellaneous)



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Building Networks



What about the “Smart Grid”



- If the “Smart Grid” stops at the meter:
 - I have nothing to say
- If the “Smart Grid” extends through the meter:
 - This is a very bad idea that will impede improvements in grid and in buildings
 - The meter is our friend



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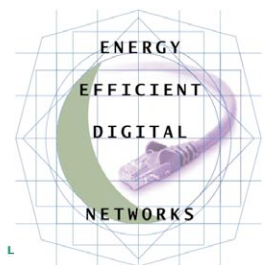
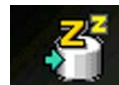
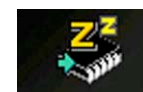
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Thank you!



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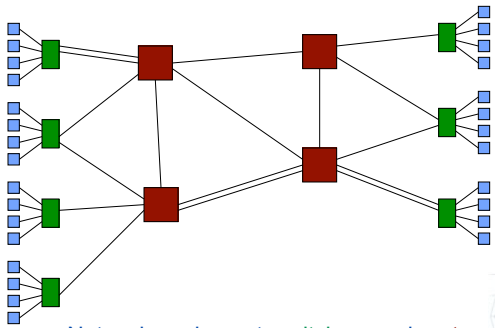
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Network Structure



- Edge devices: PCs, servers - Displays, storage, phones, ...



- Network equipment: switches, and routers

